

Pendragon

ESCUTCHEON



BLAZON

TRAITS

Ideal	<input type="checkbox"/> CHASTE	<input type="checkbox"/> LUSTFUL
	<input type="checkbox"/> ENERGETIC	<input type="checkbox"/> LAZY
	<input type="checkbox"/> FORGIVING	<input type="checkbox"/> VENGEFUL
	<input type="checkbox"/> GENEROUS	<input type="checkbox"/> SELFISH
	<input type="checkbox"/> HONEST	<input type="checkbox"/> DECEITFUL
	<input type="checkbox"/> JUST	<input type="checkbox"/> ARBITRARY
	<input type="checkbox"/> MERCIFUL	<input type="checkbox"/> CRUEL
	<input type="checkbox"/> MODEST	<input type="checkbox"/> PROUD
	<input type="checkbox"/> PRUDENT	<input type="checkbox"/> RECKLESS
	<input type="checkbox"/> SPIRITUAL	<input type="checkbox"/> WORLDLY
	<input type="checkbox"/> TEMPERATE	<input type="checkbox"/> INDULGENT
	<input type="checkbox"/> TRUSTING	<input type="checkbox"/> SUSPICIOUS
	<input type="checkbox"/> VALOROUS	<input type="checkbox"/> COWARDLY

Directed Trait

Directed Trait

NAME

PERSONAL INFORMATION

Born _____ Heir? Y N
 Homeland _____
 Lord _____
 Class _____
 Culture _____ Religion _____
 Distinctive Features _____

CHARACTERISTICS

SIZ DEX STR CON APP

DERIVED CHARACTERISTICS

Knockdown (SIZ)
 Weapon Damage (STR + SIZ)/6 D6
 Brawling Damage (STR + SIZ)/6
 Movement Rate ((STR + DEX)/2) + 5
 Major Wound (CON)
 Healing Rate (CON/5)
 Total Hit Points (CON + SIZ)
 Unconscious (Total Hit Points/4)

CURRENT HP

WOUNDS

1
2
3
4
5
6
7

Debilitated?

Aggravation Damage

Deterioration Damage

ARMOR

Mail/Plate _____
 Textile _____
 Helm _____ Shield _____
 Total Armor Protection _____

ATTACKS

Weapon _____ Value _____ Damage _____

GLORY

HONOR

SESSION GLORY

PASSIONS

FIDELITAS

Homage
 Fealty

FERVOR

Love (Family)

ADORATIO

Devotion (Deity)

CIVILITAS

Hospitality
 Station

SKILLS

NON-COMBAT

<input type="checkbox"/> Awareness	<input type="checkbox"/> Hunting
<input type="checkbox"/> Chirurgery	<input type="checkbox"/> Industry
<input type="checkbox"/> Compose	<input type="checkbox"/> Intrigue
<input type="checkbox"/> Courtesy	<input type="checkbox"/> Literacy
<input type="checkbox"/> Dancing	<input type="checkbox"/> Orate
<input type="checkbox"/> Falconry	<input type="checkbox"/> Play Instrument
<input type="checkbox"/> Fashion	<input type="checkbox"/> Recognize
<input type="checkbox"/> First Aid	<input type="checkbox"/> Religion
<input type="checkbox"/> Flirting	<input type="checkbox"/> Sing
<input type="checkbox"/> Folklore	<input type="checkbox"/> Stewardship
<input type="checkbox"/> Gaming	

COMBAT

<input type="checkbox"/> Battle	<input type="checkbox"/> Brawling
<input type="checkbox"/> Horsemanship	<input type="checkbox"/> Bow
<input type="checkbox"/> Sword	<input type="checkbox"/> Crossbow
<input type="checkbox"/> Charge	<input type="checkbox"/> Thrown Weapon
<input type="checkbox"/> Spear	<input type="checkbox"/>
<input type="checkbox"/> Hafted	
<input type="checkbox"/> 2H Hafted	



HORSES

WARHORSE

SIZ	Armor
DEX	Move
STR	Damage
CON	HP

JOUSTING SCORE

Wins _____ Losses _____

BEST RIDING HORSE

Name _____ Type _____
Worth _____ Move _____ CON _____ HP _____

SQUIRE'S HORSE

Type _____ Worth _____ Move _____

OTHER HORSES

Type _____ Worth _____ Move _____
Type _____ Worth _____ Move _____

EQUESTRIAN NOTES

SQUIRE

Name _____ Age _____ Skill _____

NOTES

PASSIVE GLORY

Traits & Passions _____

Fair Appeal _____

Standard of Living _____

Titles _____

Other _____

HISTORY & EVENTS

YEAR	EVENT	STANDARD OF LIVING	NEW GLORY	TOTAL GLORY
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EQUIPMENT

FAMILY

Parent's Name _____ Glory _____

Parent's Name _____ Glory _____

Family Characteristic _____

NOTES

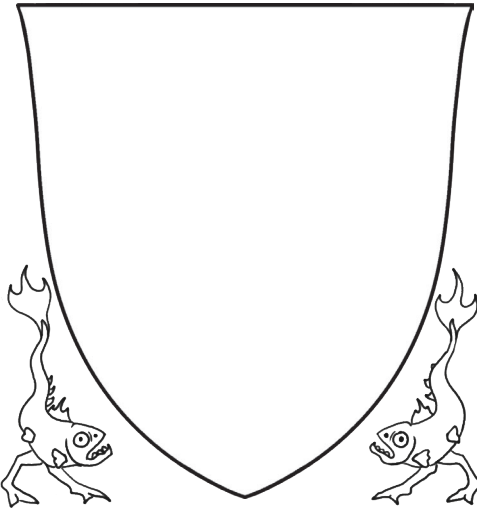
HOLDINGS



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<input type="checkbox"/> First Aid	<input type="checkbox"/> Religion (_____)
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Type _____ Worth _____ Move _____

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