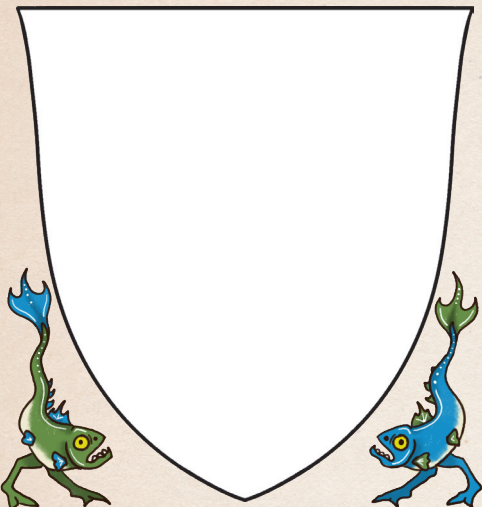


# Pendragon

## ESCUTCHEON



## BLAZON

## TRAITS

Ideal	<input type="checkbox"/> CHASTE	<input type="checkbox"/> LUSTFUL
	<input type="checkbox"/> ENERGETIC	<input type="checkbox"/> LAZY
	<input type="checkbox"/> FORGIVING	<input type="checkbox"/> VENGEFUL
	<input type="checkbox"/> GENEROUS	<input type="checkbox"/> SELFISH
	<input type="checkbox"/> HONEST	<input type="checkbox"/> DECEITFUL
	<input type="checkbox"/> JUST	<input type="checkbox"/> ARBITRARY
	<input type="checkbox"/> MERCIFUL	<input type="checkbox"/> CRUEL
	<input type="checkbox"/> MODEST	<input type="checkbox"/> PROUD
	<input type="checkbox"/> PRUDENT	<input type="checkbox"/> RECKLESS
	<input type="checkbox"/> SPIRITUAL	<input type="checkbox"/> WORLDLY
	<input type="checkbox"/> TEMPERATE	<input type="checkbox"/> INDULGENT
	<input type="checkbox"/> TRUSTING	<input type="checkbox"/> SUSPICIOUS
	<input type="checkbox"/> VALOROUS	<input type="checkbox"/> COWARDLY

Directed Trait

Directed Trait

## NAME

## PERSONAL INFORMATION

Born \_\_\_\_\_ Heir?  Y  N  
 Homeland \_\_\_\_\_  
 Lord \_\_\_\_\_  
 Class \_\_\_\_\_  
 Culture \_\_\_\_\_ Religion \_\_\_\_\_  
 Distinctive Features \_\_\_\_\_

## CHARACTERISTICS

SIZ DEX STR CON APP

## DERIVED CHARACTERISTICS

Knockdown (SIZ)  
 Weapon Damage (STR + SIZ)/6 D6  
 Brawling Damage (STR + SIZ)/6  
 Movement Rate ((STR + DEX)/2) + 5  
 Major Wound (CON)  
 Healing Rate (CON/5)  
 Total Hit Points (CON + SIZ)  
 Unconscious (Total Hit Points/4)

## CURRENT HP

## WOUNDS

1  
2  
3  
4  
5  
6  
7

Debilitated?

Aggravation Damage

Deterioration Damage

## ARMOR

Mail/Plate \_\_\_\_\_  
 Textile \_\_\_\_\_  
 Helm \_\_\_\_\_ Shield \_\_\_\_\_  
 Total Armor Protection \_\_\_\_\_

## ATTACKS

Weapon \_\_\_\_\_ Value \_\_\_\_\_ Damage \_\_\_\_\_

## GLORY

## HONOR

## SESSION GLORY

## PASSIONS

### FIDELITAS

Homage  
 Fealty

### FERVOR

Love (Family)

### ADORATIO

Devotion (Deity)

### CIVILITAS

Hospitality  
 Station

## SKILLS

### NON-COMBAT

<input type="checkbox"/> Awareness	<input type="checkbox"/> Hunting
<input type="checkbox"/> Chirurgery	<input type="checkbox"/> Industry
<input type="checkbox"/> Compose	<input type="checkbox"/> Intrigue
<input type="checkbox"/> Courtesy	<input type="checkbox"/> Literacy
<input type="checkbox"/> Dancing	<input type="checkbox"/> Orate
<input type="checkbox"/> Falconry	<input type="checkbox"/> Play Instrument
<input type="checkbox"/> Fashion	<input type="checkbox"/> Recognize
<input type="checkbox"/> First Aid	<input type="checkbox"/> Religion (_____)
<input type="checkbox"/> Flirting	<input type="checkbox"/> Singing
<input type="checkbox"/> Folklore	<input type="checkbox"/> Stewardship
<input type="checkbox"/> Gaming	

### COMBAT

<input type="checkbox"/> Battle	<input type="checkbox"/> Brawling
<input type="checkbox"/> Horsemanship	<input type="checkbox"/> Bow
<input type="checkbox"/> Sword	<input type="checkbox"/> Crossbow
<input type="checkbox"/> Charge	<input type="checkbox"/> Thrown Weapon
<input type="checkbox"/> Spear	<input type="checkbox"/>
<input type="checkbox"/> Hafted	<input type="checkbox"/>
<input type="checkbox"/> 2H Hafted	<input type="checkbox"/>





